



Ground Software

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Top Level Requirements



- **Provide Command and Telemetry System for FAME**
- **System Shall Support Box-Level Testing Through Flight Operations**
- **Support the EAGE, ELSE, SATSIM, and BP Operations Systems**
- **Shall Be Compatible With BP's System Architecture**
- **Shall Follow the FAME CM Plan Using a COTS CM Tool**
- **Provide Completely Automated Control of the Ground System via an Extendible Script Language**
- **Provide Limit Checking and Alarm Handling for Telemetry**
- **Provide Alphanumeric and Graphical Displays**
- **Provide Telemetry Archive and Playback**
- **Provide Telemetry/Commanding Reports and Trending**
- **Automatically Verify and Archive All Formal Test Results**
- **Control All EAGE/ELSE Hardware (GPIB, Serial, Enet)**
- **Provide for Flight Memory/Table Loading, Dumping, and Verification**
- **Shall Use CCSDS Application Packets for Interprocess Communications**
- **Provide Top-Level FAME Health and Status via an Internet Browser Interface**



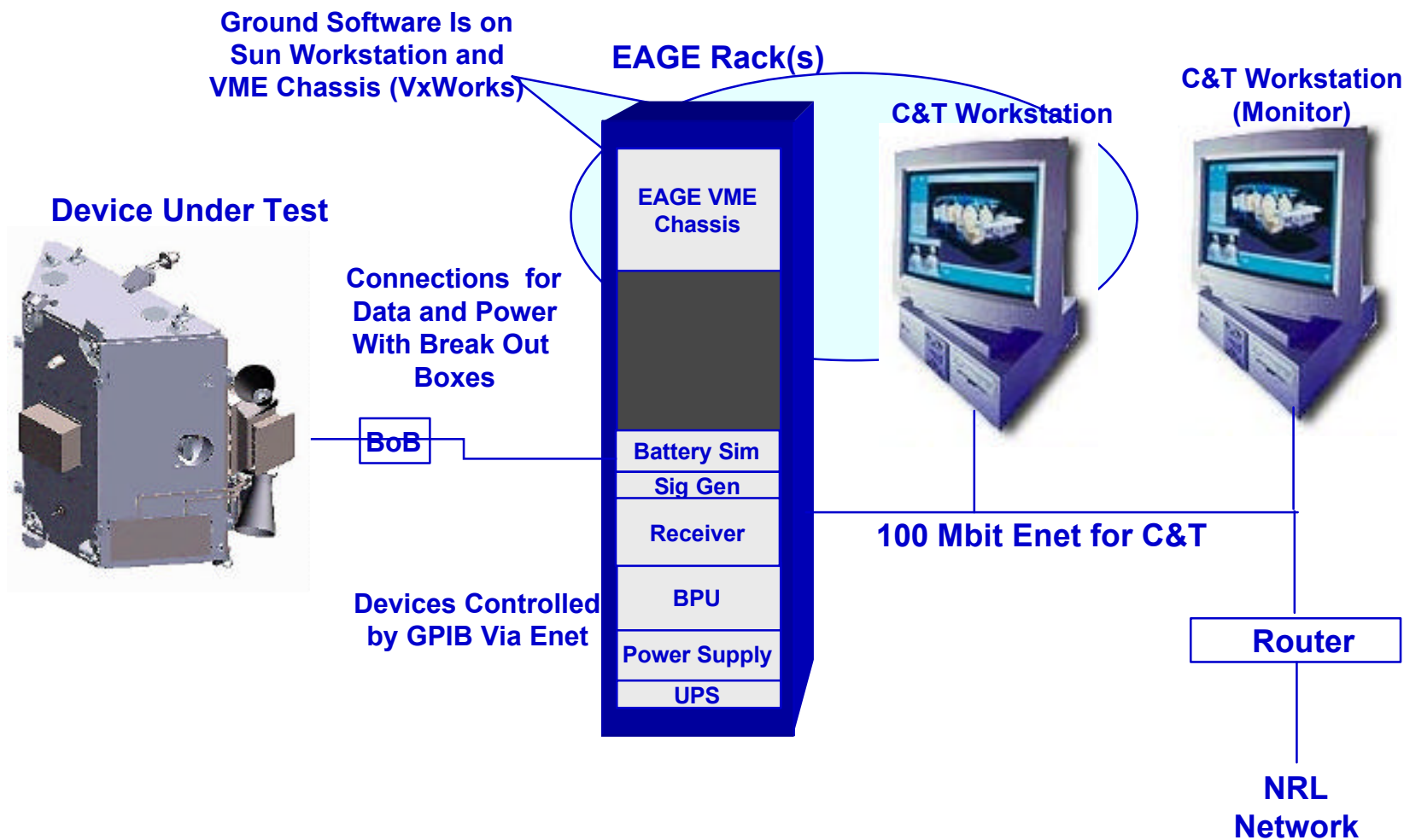
Current Baseline/Approach



- **Complete Automation – Complete Control**
- **FAME Shall Use an Existing Off-the-Shelf Command and Telemetry (C&T) System Based on the Results of the AOVC Evaluation**
- **System Shall Use a Sun Solaris Platform for C&T**
- **Front-End Processor (FEP) Shall Be a VME Chassis Running the VxWorks OS**
- **Housekeeping Telemetry and Commands Are Passed via Ethernet Between the FEP and the C&T Nodes**
- **High Speed Data Is Archived on the FEP (FAME Data Is Not High Speed)**
- **Software Shall Be Written in “C”**
- **Scripts Shall Be Written in CSH, SH, TCL, or PERL**
- **Code Reuse Is the Key to Productivity**
- **The LAN for Formal Testing Shall Be Isolated via Router From the NRLnet**
- **Shall Support a Heterogeneous Network of Nodes for Off-Line Analysis (PCs and Macs Will Be Able to Mount Our File System to Analyze Data Offline)**
- **Physical Interfaces Shall Be Isolated From the Application Software via a Separate Executable or Threads (ex., Commanding System and the CEU Handler)**
- **All Tasks Shall Provide APIs to Isolate and Control**



Typical EAGE Design



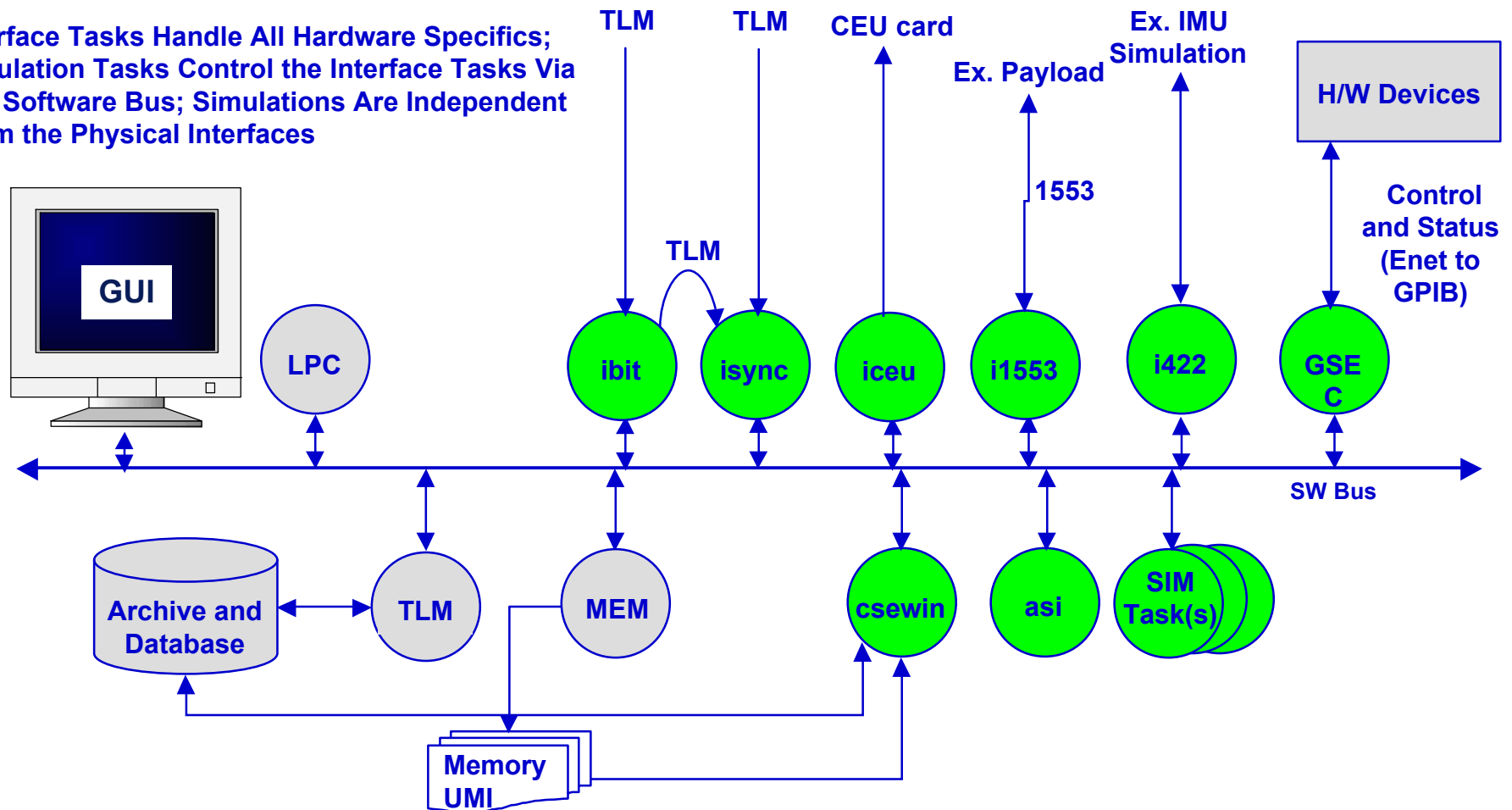


Typical EAGE Ground SW Design



1) The Software Bus Allows Us to Configure Components on Any Node in the LAN; The Telemetry and Commands May Come From/Go to Any Interface (1553, Frame Sync, Serial)

2) Interface Tasks Handle All Hardware Specifics; Simulation Tasks Control the Interface Tasks Via The Software Bus; Simulations Are Independent From the Physical Interfaces





Trade Studies



- **Advanced Operations Validation Center (AOVC) Spacecraft Control Software Evaluation – Systems Under Evaluation Are:**
 - OSComet (Software Technology Inc.)
 - SCL (Interface and Control Systems, Inc)
 - ITOS (NASA)
 - Epoch 2000 (Integral Systems)
 - SCS-21 (Lockheed-Martin)
- **System Will Be Chosen 11/2000**
- **<http://www.sgss.com/aovc.htm> by Eric Karlin (321-956-8200 x17)**



Issues



- **Close Loop Simulation Requirements**
- **Payload Test Support With Lockheed**



Top Level Schedule



- **AOVC Ends** **Oct 2000**
- **FEP SRS Available** **Oct 2000**
- **FEP Design Review** **Nov 2000**
- **C&T System Chosen** **Nov 2000**
- **CM System Chosen** **Nov 2000**
- **FAME SRR** **Nov 2000**
- **EAGE SRS Available** **Mar 2001**
- **FAME PDR** **May 2001**
- **EAGE Design Review** **July 2001**
- **FEP Complete** **Sep 2001**
- **Space/Ground ICD Available** **Oct 2001**
- **EAGE System Demonstration** **Dec 2001**
- **FAME CDR** **Feb 2002**
- **EAGE System Available for Test** **Apr 2002**